

Vacant Team Manager Roles

In addition to the specific manager roles outlined below, all managers will be responsible for the safety and well-being of all athletes from the time that athletes meet up with team management to the period that athletes leave team management. All positions are to report to the Coaching & Performance Pathways Manager and Head Team Manager.

Please note that the descriptions are a brief overview of what is required from Team Managers. More information will be given to Managers should their application be successful.

Accommodation Managers – 2 Required (1 Male and 1 Female)

- Ensure athletes check-in and check-out of their rooms accordingly
- Ensure all athletes depart accommodation on designated transport
- Supervise athletes at the accommodation site during competition

Transport Manager – 1 Required

- Manage small-sized transportation, 12 seater van
- Must have “Open” class licence and be 25 years of age

Social Media Manager – 1 Required

- Manage team QA social media platforms; Facebook, Instagram, Twitter under the direction of the QA Coaching & Performance Pathways Coordinator.

Technical Manager – 1-2 Required

- Manage team area on site at the track
- Ensure athletes collect bib numbers
- Manage technical enquiries
- Liaise with competition officials

Call Room Managers – 2 Required

- Ensure all athletes arrive at event check-in at appropriate time
- Assist with general team competition administration at the event

Para-Athlete Managers – 2 Required (1 Male and 1 Female)

- Assist with management of para-athletes during team tour. It is essential that these managers have previous experience assisting para-athletes
- Applicant with experience as a sign language interpreter would be greatly desired

Event Group and Relay Managers/Coaches – 6-8 Required (At least 1 per event group)

- Assist with athletes warm-ups if required
- Ensure athletes move from warm-up area to call-room
- Monitor athlete performances during competition
- Assist with management of relay teams if required